

## Work experiences.

Environment Artsit/Digital Matte Painter Rodeo FX Montreal July 2nd, 2019 to December 18, 2019

Softwares: Maya, Nuke, Katana, Photoshop, Bridge, ZBrush, Clarisse iFX, Substance Painter and Designer, Blender Movies: Zombieland: Double Tap, Jumanji: The Next Level

Environment TD/Digital Matte Painter MPC Film Montreal May 23rd, 2017 to June 28, 2019

Softwares: Maya, Nuke, Katana, Mari, Photoscan, Photoshop, Bridge, ZBrush, Mudbox, UVLayout, Houdini Movies: X-Men: Dark Phoenix, Underwater, The Predator, Maleficent: Mistress of Evil, Godzilla: The King of Monsters,

SHAZAM!, Dolittle, Noëlle

VFX Generalist MPC Film Montreal

October 11, 2016 to February 3, 2017

Softwares & Scripts: Maya, Nuke, Katana, Cinema 4D, Octane, Reality Capture, Sublime, MPC Tools, Python

Movie: Ghost in the Shell

Creative director

Stratège M inc./Les communicateurs September 28, 2013 to February 06, 2016

Softwares: Illustrator, Photoshop, After Effects, Premiere Pro,

Notepad++, WordPress

Scripts: HTML5, CSS3, ¡Query, JavaScript, PHP, MySQL

## School formation.

D.É.S.S. in arts, creation and technology (2017), University of Montreal, Montreal

Visual Effects for cinema certificate (2015-2016) UQAT, Campus of Montreal

Minor in digital music (2014-2015), Advertising certificate (2012-2014) University of Montreal, Montreal and Longueuil

Techniques d'Intégration Multimédia (2009-2013) Cégep Édouard-Montpetit, Longueuil

### Skills

Softwares: Photoshop, Illustrator, After Effects, Premiere Pro, Bridge & inDesign CC, NukeX, Maya, ZBrush, Mudbox (basic), Substance Painter and Designer, Mari, SpeedTree, Cinema 4D, Katana, Reality Capture (basic), UVLayout, Photoscan, Terragen (basic), Houdini (basic), Clarisse iFX, Wwise

Renderers: Arnold, Octane, Renderman 21, VRay Programming languages: PyMEL, MEL & Python (basic)

OS: Windows, Linux, Mac

### Prizes and mentions

Populis Sakarine was selected for the evening of projection of the 16th edition of Dérapage Cinémathèque québécoise, Montreal May 3, 2016

Certificate of voluntary implication Action Humanitaire et Communautaire (AHC) University of Montreal, Montreal April 2015

Winning team for the pitch Annie Sage and Couche-Tard Class: Promotional Communication University of Montreal, Montreal December 2013

Prize of the public for the best luminous sculpture Chaos Média, Interactive exposition Cégep Édouard-Montpetit, Longueuil May 20, 2011



# Voluntary work experiences

Freelance Motion & Sound Designer art-facto.today & 8day January 2016

Softwares: After Effects, Reaper

Cofounder, Agent of relations, Graphic designer, Video editor & Music composer SOI - Le salon zen January 2014 to September 2015 Softwares: Photoshop, Illustrator, Premiere Pro, inDesign, Ableton Live 9

Graphic designer, Video editor & Music composer SOI of UQÀM, Montreal September 2015 to December 2015 Softwares: Illustrator, Premiere Pro, Ableton Live 9

Vice-President by interim S.O.I. Sagesse Ouverture Intégrité September 2012

Voluntary member of the security Relay for life, Châteauguay June 3 and 4, 2011

#### Links

linkedin.com/in/alexandre-trudel-8ab27759 alexandretrudel.ca artstation.com/artist/alexandretrudel soundcloud.com/alexandre-stru-trudel vimeo.com/alexandretrudel behance.net/alexandretrudel

### Qualities

Patient, creative, persevering, smiling, great team spirit, curious, punctual, versatile, dynamic

Languages: Fluent in french and english

Aptitudes: Skilled to solve technical issues, Ability to work with various tools and softwares

### Fields of interest

Digital Matte Painting, 3D Environments, Concept Art, VFX, Look Development, Drawing, Graphic Design, Motion Graphics, Music, Video Editing, Sound design, Video games, Photography, Augmented Reality, Reading, Shotokan Karate, LARP, Shadowrun, Poetry, History, Magic the Gathering, DnD, etc.

Several gold, silver and bronze medals in kumite and in kata in Shotokan Karate